

2025-2026 SPEC COURSE REQUESTS AND DESCRIPTIONS

Entering Grade Four

Dear Parents:

Each student in grade 4 will be offered the opportunity to take a different SPEC elective course in each of the four quarterly marking periods. Each quarterly period offers three (3) choices. To place your student in an elective of their choice we ask that you rank each elective in each quarter. Every effort will be made to place students in their top choice, however, scheduling demands based on the number of requests will dictate placement and a student's first choice may not always be a possibility.

SPEC COURSE OFFERINGS:

PERFORMING ARTS

Dance Mash Up!

- Students will learn appropriate foot technique, while using their space and dancing together to some legendary chore and popular dance fads like the twist, the monster mash, popping, and choreography to "Thriller", just to name a few.

Music in Our Schools Month, Express Yourself with Chrome Music Lab

- Celebrate Music in Our Schools Month by exploring the power of music creation! Using Chrome Music Lab, students will compose their own pieces inspired by the 2026 theme, discovering how technology and creativity come together to make music accessible for all. Bring your imagination!

Chrome Music Lab Symposium: Create, Experiment, Produce!

- Dive into the world of digital music production in this hands-on symposium. Students will use Chrome Music Lab to experiment with sound, rhythm, and melody, ultimately producing their own original compositions. This session encourages creativity, exploration, and a deeper understanding of how music is made in the digital age.

PHYSICAL EDUCATION

Leadership and Teamwork Through Games

This physical education class is designed to help students develop essential leadership and teamwork skills through engaging games and physical activities. Students will participate in fun, structured

activities that encourage cooperation, communication, and problem solving while promoting physical fitness.

Team Games

- This class focuses on developing teamwork, strategy, and communication through a variety of fun and engaging group games. Students will participate in activities that promote cooperation, problem solving, and physical fitness while learning the value of working together for a common goal.

Team Sports

- Students will learn the fundamentals of different sports, including strategy, rules, and techniques, while improving their physical fitness and coordination.

STEAM

LEGO Explorations

- Students will build and create with LEGOs on a grade-appropriate level. Activities may include LEGO robotics, stop motion animation videos, and/or detailed builds with an augmented reality component.

Cardboard Arcade

- Students will design and decorate a working cardboard arcade game.
- The games will be played by the entire elementary school during an end of year event.

Coding & Robotics

- Students will work on computational skills as they program robots to solve challenges.
- Robotics used may include:
 - Dot and Dash
 - Ozobots
 - LEGO Spike Prime
 - Sphero Bolt
 - Sphero Indi
 - Micro:bit

SCIENCE THROUGH ART

Fun in Motion Toys

- Students will use STEM toys to explore science and art topics. Students will explore magnets, kinetic art, engineering and complex forms. This will be a partnership with Fun in Motion Toys, a STEM toy company based in Delray Beach.
 - Special Features: A visit from Fun in Motion Toys artists and toy designers. Lesson plans created for this class will be given to Fun in Motion Toys in support of their educational outreach program.

Museum Studies and Gallery Practices 101

- Students will investigate museum and gallery management in partnership with FAU Galleries. Students will curate and install an art show in a real art gallery on FAU's campus.
 - Special Features: Field trip to on-campus art galleries, an art show, guest speakers, and visits from FAU Galleries staff.
 - Special Features: This class was inspired by the FAU college course ARH4794: Museum Studies and Gallery Practices.

ARTificial Intelligence

- Students will learn to create, identify, and critically analyze images made by artificial intelligence (AI). Students will consider the environmental & social impacts of AI tools while learning to use AI tools responsibly.
 - Special Features: Students will share their opinions about AI and learning experiences about AI art as part of a research study.

2025-2026 SPEC REQUESTS – ENTERING GRADE FOUR

Dear Parents of Students Entering Grade 4,

Each student in grade 4 will have the opportunity to take a different SPEC elective course in each of the four quarterly marking periods. Each quarterly period offers three (3) choices. Elective courses will be offered in four category groupings. The four category groupings are PE, STEAM, PERFORMING ARTS, and SCIENCE THROUGH ART. Your student will be scheduled into one elective choice from one different category grouping each quarter. These four elective choices will rotate quarterly throughout the school year.

To place your student in an elective of their choice we ask that you rank each elective in each quarter. Every effort will be made to place students in their top choice, however, scheduling demands based on the number of requests will dictate placement and a student's first choice may not always be a possibility. When this occurs, the system will try to schedule an alternative.

Ranking Instructions:

Please rank each elective, in each quarter, with a number 1, 2, or 3. Number 1 as first choice, number 2 as second choice, and number 3 as third choice.

When choosing, keep in mind that your students' final schedule will have only ONE elective choice from each category grouping. **(Example: Quarter 1 PE, Quarter 2 STEAM, Quarter 3 Performing Arts, Quarter 4 Science through Art.)** No students will be allowed to take multiple offerings from the same category grouping.

FORMS ARE DUE FRIDAY, APRIL 18, 2025. If you do not return the form by this date, electives will be chosen for your student. Please have your student return the signed form to their homeroom teacher.



2025-2026 SPEC REQUESTS – ENTERING GRADE FOUR

STUDENT'S NAME (FIRST and LAST): _____

Rank EACH quarter using numbers 1, 2, and 3 (First, second, and third choices)

<p style="text-align: center;"><u>QUARTER 1</u></p> <p>_____ Leadership & Teamwork Through Games (PE)</p> <p>_____ Fun in Motion Toys (Science Through Art)</p> <p>_____ Dance Mash Up! (Performing Arts)</p>	<p style="text-align: center;"><u>QUARTER 2</u></p> <p>_____ LEGO (STEAM)</p> <p>_____ Team Sports (PE)</p> <p>_____ Museum Studies and Gallery Practices (Science Through Art)</p>
<p style="text-align: center;"><u>QUARTER 3</u></p> <p>_____ Coding & Robotics (STEAM)</p> <p>_____ ARTificial Intelligence (Science Through Art)</p> <p>_____ Music in Our Schools Month: Express Yourself with Chrome Music Lab! (Performing Arts)</p>	<p style="text-align: center;"><u>QUARTER 4</u></p> <p>_____ Cardboard Arcade (STEAM)</p> <p>_____ Team Games (PE)</p> <p>_____ Chrome Music Lab Symposium: Create, Experiment, Produce! (Performing Arts)</p>

Parents:

My signature shows that I have discussed the above choices with my child and approve the selections.

Student's Name: _____

Parent Name (please print): _____

Parent Signature: _____

Parent Email: _____

Parent Phone#: _____

Date: _____

FORMS ARE DUE FRIDAY, APRIL 18, 2025. If you do not return the form by this date, electives will be chosen for your student. Please have your student return the signed form to their homeroom teacher.

A.D. Henderson University School, FAU High School, FAU High School – Jupiter Campus, in Partnership with Max Planck Academy, Bezos Academy, Pine Jog Environmental Educational Center